



**City of San Marcos
Regular Meeting Agenda
Parks and Recreation Board
June 16, 2022 5:30 pm
San Marcos Activity Center
Multi-Purpose Room
501 E Hopkins Street
San Marcos, TX 78666**

Please follow the link below to join the meeting:

<https://us02web.zoom.us/j/86257117268>

or 888-788-0099 (Toll Free)

Webinar ID: 862 5711 7268

I. Call to Order

II. Roll Call

30 Minute Citizen Comment Period: *Each speaker will be provided up to three minutes to speak.* Persons wishing to participate (speak) during the Citizen Comment portion of the meeting virtually must email jcase@sanmarcostx.gov **prior to 12:00 p.m. the day of the meeting.** A call-in number/link will be provided for participation. Written comments can also be submitted to jcase@sanmarcostx.gov for distribution to the board prior to the meeting. ***Those wishing to speak in person may sign up in person on the day of the meeting. Each speaker signed up prior to the meeting being called to order will be called in the order in which they signed-up.***

III.

MINUTES

1. Consider approval, by motion of the May 19, 2022 Regular Meeting minutes.

ACTION

2. Consider approval, by motion, of a request by Rick Gray on behalf of Lee Baker Jr for the dedication of approximately 6.02 acres of parkland to be owned and maintained by the City for a single-family development commonly known as Bastrop Hills located at 2519 Redwood Rd.
3. Consider approval, by motion, of a request by Dillon Knight on behalf of 1250 Wonder World San Marcos, LTD for a Fee-in-Lieu of Parkland Dedication in the amount of \$95,100 for a multifamily development located at 1250 Wonder World Drive.
4. Consider approval, by motion, of a request by Ben Green on behalf of RFJJ3 Investments, LLC for the dedication of 6.25 acres of parkland to be owned and

maintained by the homeowners association, and a Fee-in-Lieu of Parkland Dedication in the amount of \$162,271.50 for a residential development commonly known as Sunset Oaks, Section VI.

DISCUSSION

5. Receive a Staff update and hold discussion regarding the public park dedication within the Paso Robles PDD, also known as, Kissing Tree.
6. Receive a Staff update regarding City Council direction regarding paid parking implementation within City Park parking lot.
7. Receive a Staff update and hold discussion regarding the Dog Beach stabilization project.
8. Receive a Staff update and hold discussion regarding the Natural Area Land Management Plan Project and Riverfront Parks Preliminary Design Report Project.
9. Receive an update from the Land Development Code Amendments Subcommittee.

REPORTS

10. Receive the following reports: Park Projects Monthly Report, Athletic Division Monthly Report, Youth Services Division Monthly Report, Habitat Conservation Plan (HCP) Monthly Report, and San Marcos Greenbelt Alliance Annual Report.

FUTURE AGENDA ITEMS

11. Board Members may provide requests for discussion items for a future agenda in accordance with the board's approved bylaws. *No further discussion will be held related to topics proposed until they are posted on a future agenda in accordance with the Texas Open Meetings Act.*

IV. Question and Answer Session with Press and Public. *This is an opportunity for the Press and Public to ask questions related to items on **this** agenda.*

V. Adjournment

Notice of Assistance at the Public Meetings

The City of San Marcos is committed to compliance with the American with Disabilities Act. Reasonable modifications and equal access to communications will be provided upon request. If requiring Sign Language Interpreters or alternative formats, please give notice at least 2 days (48 hours) before the meeting date. Individuals who require auxiliary aids and services for this meeting should contact the City of San Marcos ADA Coordinator at 512-393-8000 (voice) or call Texas Relay Service (TRS) by dialing 7-1-1. Requests can also be faxed to 855-461-6674 or sent by e-mail to ADArequest@sanmarcostx.gov.

For more information on the Parks and Recreation Advisory Board, please contact Jamie Lee Case at jjcase@sanmarcostx.gov